



# Developing EFSM-based stateful applications with FlowBlaze.p4 and ONOS

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3rd P4 Workshop in Europe (EuroP4)

*December 1, 2020*

*Barcelona (Spain) - Online Workshop*

# Introduction

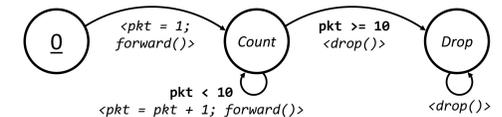
5G and Mobile Edge Computing requires offloading of network functions to data plane

- **P4**: reference language for data plane programming
- **State Machines**: powerful abstraction to develop stateful packet processing
- **FlowBlaze [NSDI '19]**: EFSM-based stateful packet processing architecture

FlowBlaze currently lacks of:

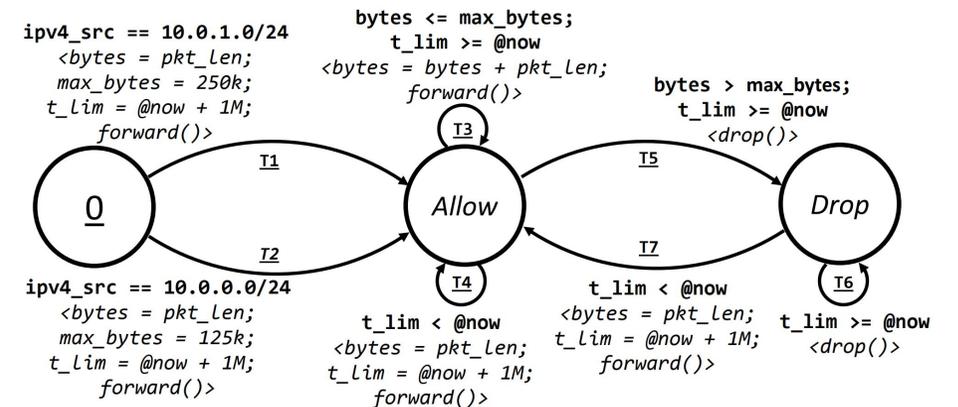
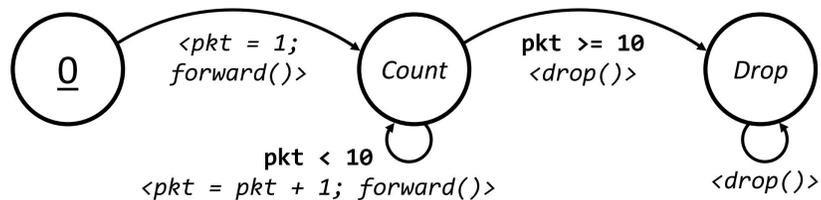
- Prototyping platform and P4 implementation\*
- Integration with DC-style fabric

\*FlowBlaze.p4 [NFV-SDN '20]



# FlowBlaze.p4\*

- FlowBlaze library implementation in P4
- Open source library
- GUI to automatically translate EFSM into table entries
- Exploit all the tools from the P4 Community
- Targets: BMv2 and V1Model



\* D. Moro, et al. "FlowBlaze.p4: a library for quick prototyping of stateful SDN applications in P4" IEEE NFV-SDN 2020

# FlowBlaze.p4 - configuration

## Compile-time configuration

```
#include "../flowblaze_lib/flowblaze_metadata.p4"
#include "headers.p4"
#include "metadata.p4"
#include "../flowblaze_lib/flowblaze.p4"
...
#define FLOW_SCOPE { hdr.ipv4.srcAddr }
#define CUSTOM_ACTIONS_DEFINITION @name(".FlowBlaze.forward") \
    action forward() { \
        \
    } \
    @name(".FlowBlaze.drop") \
    action drop() { \
        mark_to_drop(standard_metadata); \
        exit; \
    }

#define CUSTOM_ACTIONS_DECLARATION forward; drop;
// Configuration parameter left black because not needed
// #define METADATA_OPERATION_COND
// #define EFSM_MATCH_FIELDS
// #define CONTEXT_TABLE_SIZE
...
apply {
    if (hdr.ethernet.isValid()) {
        FlowBlaze.apply(hdr, meta, standard_metadata);
        t_l2_fwd.apply();
    }
}
```

VS

## Run-time configuration

- Draw the EFSM
- Auto generate the configuration via Python backend

CLASS\_RATE\_LIMITER.P4

- Flow Scope: hdr.ipv4.srcAddr
- EFSM header match fields: hdr.ipv4.srcAddr
- Header condition field (@meta): meta.i4Length

Transition builder

matchField = [ ] ADD MATCH

[ ] = [ ] ADD UPDATE

[ ] ADD CONDITION

action [ ] SET ACTION

Transition staging area

CLEAR TRANSITION

LOAD FSM SAVE FSM LOAD SAMPLE FSM 1 LOAD SAMPLE FSM 2 GENERATE SWITCH CONFIG CLEAR FSM

hdr.ipv4.srcAddr == 10.0.1.0&&0xFFFFF00 → bytes = @meta; max\_bytes = 250000; t\_lim = @now + 1000000; forward()

hdr.ipv4.srcAddr == 10.0.2.0&&0xFFFFF00 → bytes = @meta; t\_lim = @now + 1000000; max\_bytes = 125000; forward()

bytes <= max\_bytes; t\_lim >= @now → bytes = bytes + @meta; forward()

bytes > max\_bytes; t\_lim >= @now → drop()

t\_lim < @now → bytes = @meta; t\_lim = @now + 1000000; forward()

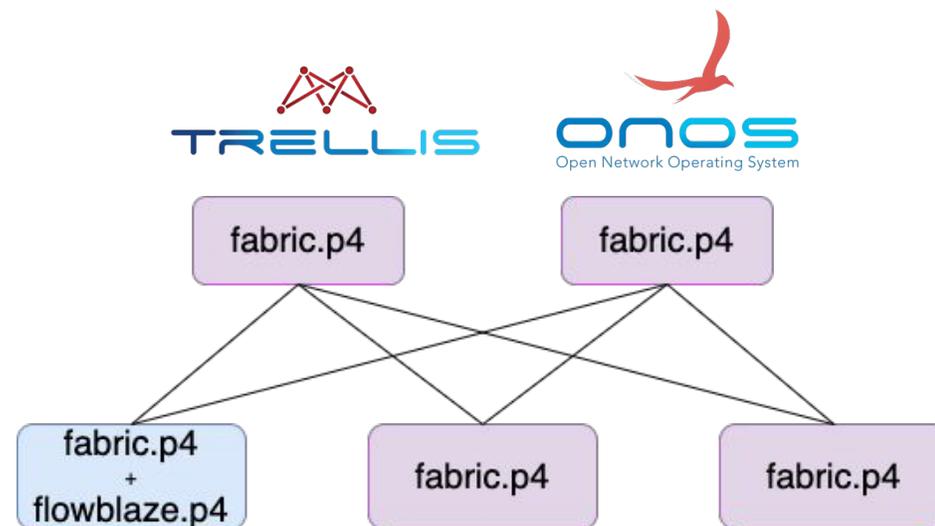
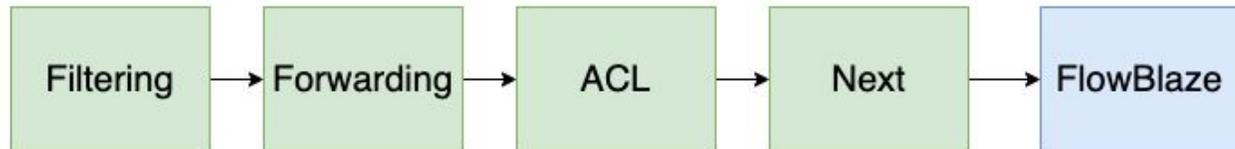
t\_lim >= @now → drop()

t\_lim < @now → t\_lim = @now + 1000000; bytes = @meta; forward()

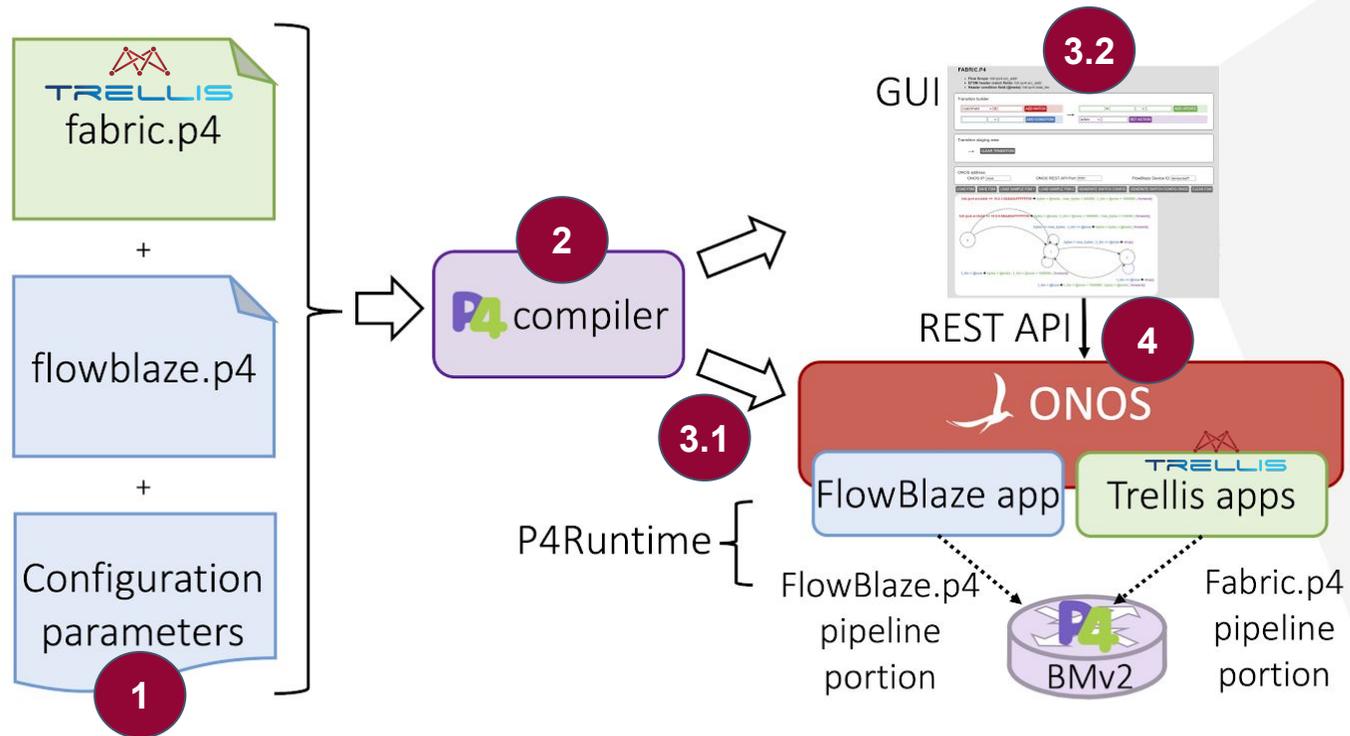
# ONOS integration

- Add `flowblaze.p4` library to `fabric.p4` pipeline
- Exploit current Trellis apps to program the rest of the `fabric.p4` pipeline (routing, bridging, link discovery... )
- FlowBlaze ONOS app to control the FlowBlaze portion of the pipeline

fabric.p4 modified ingress pipeline



# FlowBlaze.p4 + ONOS WorkFlow



**FABRIC.P4**

- Flow Scope: hdr.ipv4.src\_addr
- EFSM header match fields: hdr.ipv4.src\_addr
- Header condition field (@meta): hdr.ipv4.total\_len

Transition builder

matchField = [ ] ADD MATCH → [ ] = [ ] ADD UPDATE

[ ] ADD CONDITION → action [ ] SET ACTION

Transition staging area

→ CLEAR TRANSITION

ONOS address

ONOS IP [onos] ONOS REST API Port [8181] FlowBlaze Device ID [device:leaf1]

LOAD FSM SAVE FSM LOAD SAMPLE FSM 1 LOAD SAMPLE FSM 2 GENERATE SWITCH CONFIG GENERATE SWITCH CONFIG ONOS CLEAR FSM

```

hdr.ipv4.srcAddr == 10.0.1.0&&0xFFFFF00 → bytes = @meta ; max_bytes = 250000 ; t_lim = @now + 1000000 ; forward()

hdr.ipv4.srcAddr == 10.0.0.0&&0xFFFFF00 → bytes = @meta ; t_lim = @now + 1000000 ; max_bytes = 125000 ; forward()

bytes <= max_bytes ; t_lim >= @now → bytes = bytes + @meta ; forward()

bytes > max_bytes ; t_lim >= @now → drop()

t_lim < @now → bytes = @meta ; t_lim = @now + 1000000 ; forward()

t_lim >= @now → drop()

t_lim < @now → t_lim = @now + 1000000 ; bytes = @meta ; forward()
    
```

The diagram shows a state transition graph with three states: 0, 1, and 2. State 0 transitions to state 1. State 1 has a self-loop and transitions to state 2. State 2 transitions back to state 1. Transitions are labeled with the corresponding P4 code snippets.

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<https://github.com/ANTLab-polimi/ONOS-flowblaze>



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